## rift

2012-2014 piccolo trumpet, percussion and (optional) lap steel guitar



(2012-14) for piccolo trumpet in Bb, percussion and (optional) lap steel guitar

commissioned by TRANSIT New Music Festival (Leuven, Belgium) and premiered by ELISION

in memory of Simon Howard

duration: approximately 6 minutes

Trills, tremoli and gracenotes always as fast as possible.

Quartertones: (4) db d 4 # # (4)

] = damp all sound, or, where indicated, damp selected sounds (guitar/percussion); abrupt and audible cutting-off of sound (trumpet). The piccolo trumpet is notated a minor seventh lower than it sounds, the guitar an octave higher.

The **dynamics** form a crucial aspect of the structure of *rift*. Firstly, the accented and non-accented sounds should be clearly distinguished from one another: the accented sounds are notated throughout two degrees louder than the non-accented ones. Secondly, this scheme is subject to rapid and often extreme variation in the trumpet and percussion parts, for example between *p/ppp* and *fff/f*. The lap steel guitar part, on the other hand, consists mostly of gradual *crescendi* and *diminuendi* to be executed using the volume pedal.

The **barring** of the entire composition is intended as an aid to coordination and has no metrical implications. The constantly-changing "metre" of the music should be associated principally with the aforementioned accentual framework.

When rift is performed alone (ie. not as part of the composite work world-line) the guitar part may be omitted.

## piccolo trumpet

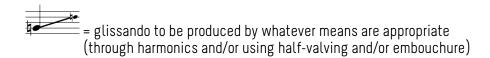
The fourth valve tubing is pulled out sufficiently to lower the pitch by a further quartertone. The quartertones in the trumpet part are intended to be realised in this way, although of course players may find more appropriate ways of realising them in some cases. Departures from equal temperament caused by notated combinations of pitch and valve-combination should not be "corrected".

Normal staccato points indicate a shortening of the sound (and thus may occur at the end of a legato phrase); wedges indicate a more sharply percussive attack.

 $\Delta$  = as high as possible

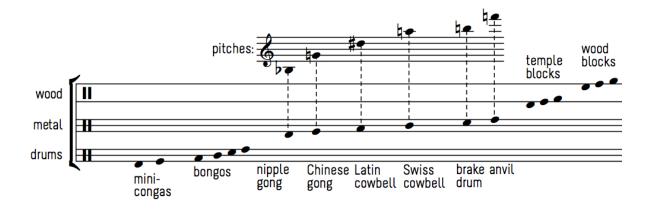


= "glissando" through natural harmonics on the fingering given.



## percussion

instrumentation:
3 woodblocks
3 temple blocks
anvil
brake drum
Swiss cowbell
Latin cowbell
Chinese gong
nipple gong
2 pairs of bongos
2 "mini-congas" (eg. 22 and 25 cm)



All three temple-blocks should be lower in pitch than the lowest of the woodblocks. The largest temple block should be the largest available, the smallest woodblock very high and piercing in sound. The four bongos are notated from low to high, which may require thinking of the two pairs as "interlocked". The pitches of the metal instruments should be as shown in the diagram. The instruments should be placed as close together as possible to maximise fluency across the entire composite "instrument". The four mallets used should be as hard and incisive in sound as is compatible with hearing the timbral characteristics of each instrument (without these being dominated by the contact sound).

## lap steel guitar

A six-string instrument is used, equipped with legs to allow free use of pedals, with the following tuning (which includes three string-benders each with a range of a major second, applied to the first, third and fourth strings, although these are not used in *rift*):



See the score of *lens* for further details of the instrument. In *rift* the lap steel guitar is played throughout with an EBow, using a volume pedal to realise the dynamic changes. The dynamic range of the amplified instrument should be adjusted to coincide as far as possible with that of the other instruments. Two distinct but related timbres are indicated for the guitar - see beginning of score and bar 140. Two slides are used in the left hand, indicated by H (high) and L (low) - the low one should be a heavy chrome slide (Shubb or equivalent) held between second and third fingers, and the high one a brass bottleneck on the first finger.



























